

Faramix Enterprises to Release CellZenith Franchise, September 30th
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FOR IMMEDIATE RELEASE

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Faramix Enterprises debut release title!



LOS ANGELES, CA – September 2, 2008 – Faramix Enterprises is proud to announce the release of the debut title ***CellZenith*** for PC on September 30th. ***CellZenith*** is the first title in a line of many Faramix has planned to develop in continuous growth into a full-fledged AAA developer.

As Faramix, we are calling out for the press' attention to perform previews, reviews, or interviews on ***CellZenith*** in order to help get the title exposure for the growing company. We welcome contacts from the biggest websites, all the way down to the smallest, and are more than willing to participate in any requests you have. We appreciate any and all support in making our game to be the best it can possibly be.

“We’re proud with the quality we have incorporated into our first title ***CellZenith***” explained Michael Dehen, President & CEO at Faramix, “***CellZenith*** represents one of many original Intellectual Properties that Faramix is developing and it is only the beginning of our growth.”

About Faramix Enterprises

Faramix Enterprises is a new and upcoming video game developer formed around the creation of new Intellectual Properties. Faramix is heavily focused on not only creating groundbreaking IP’s, but placing the highest quality into each of their titles down to the smallest detail. Faramix is a development studio based in the Los Angeles area.

More information available at <http://cellzenith.com> and <http://www.faramix.com>

CellZenith build for review available upon request (Press Only)